

USER MALUAL

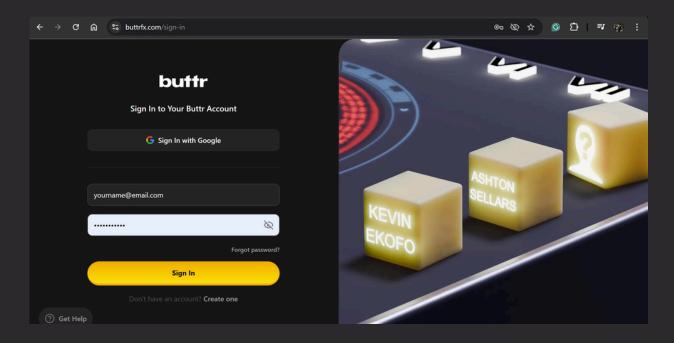
version 1.0.7





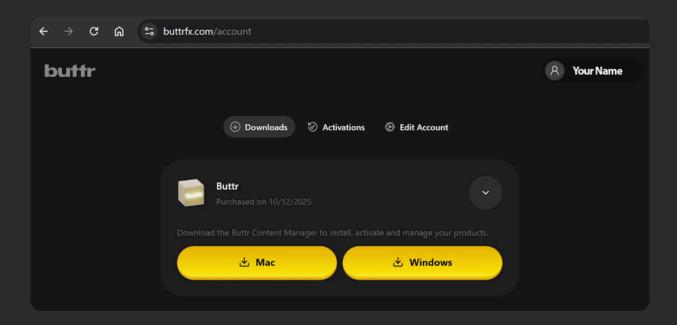
0.1. Sign In

Visit www.buttrfx.com, Sign in, and navigate to your Account Page.



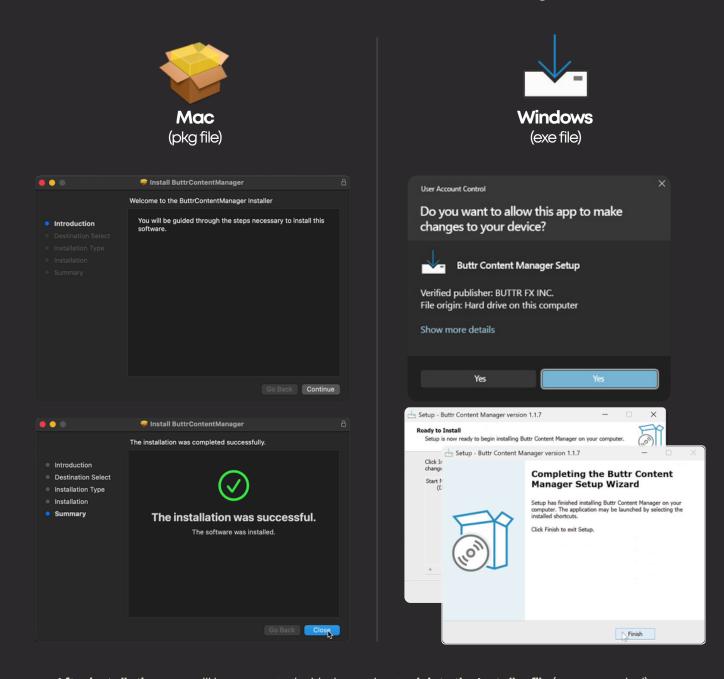
0.2. Download the buttr Content Manager

On your **Account Page**, Under the **Downloads** tab, you will find download options for **Mac** and **Windows** versions of the **buttr Content Manager**.

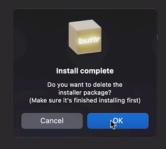


0.3. Run the Installer

Run the installer to install the buttr Content Manager.



After installation, you will be presented with the option to delete the Installer file (reccomended).



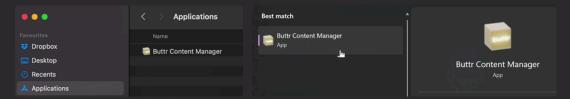




Buttr's Content Manager allows you to download, install and activate the plugin and sample packs easily.

1.1 Open the buttr Content Manager

After Installation, the Buttr Content Manager can be found in your Applications.



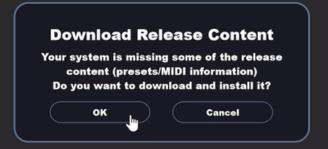
1.2. Log in

Open the app and log in with **your ButtrFX account details**. You will see a progress bar while the manager checks your system



1.3. Download Extra Content

When you login, if your system is missing any extra content (FX/Progression Presets or other data) you will be prompted to download them.



1.4. Activate your License

Under the plugin logo on the right are "Activate"/"Deactivate" buttons, **click on Active** to **activate your license**, it will light up if successful.



1.5. Select Plugin Version & Download

Choose from the available plugin formats: **VST3**, **AAX** or **AU** (OSX only). Select one, then click the "**Download/Install**" button. This will open a prompt confirming the download you want. Clicking Ok will start the Download. Once the download has finished, the installer will start automatically.

Once it has finished, there will be a pop-up on the app asking if you want to **delete the installer file.** This is recommended, but only after installation has completed.



1.6. Download Guitar Chord Packs

The small **circle icon** above each guitar icon shows the **status** of that pack:

- a red cross means the pack is not activated on this device.
- a blue tick means it is owned but not installed.
- 🗸 a green tick means all samples are present and ready for use.

If you **click on a blue tick**, it will open a prompt confirming the **download of that pack** and **installation of that pack**.

For any of the downloads, the ring around the relevant icon will **show the progress** of the download.

Done! Go make some bangers.

Real Guitars. Thousands of Chords. Welcome to buttr



Getting Started

Open your DAW of choice and launch buttr as a VST Instrument.

2.1. Choosing an Artist Pack

To **load an artist, drag or double-click a Buttr Block** to move it to the pan.



2.2. Choosing a Guitar

The **Guitar Selector** provides access to all **Guitar Chord Packs** available for the **selected artist**.



2.3. Choosing a Playstyle

The **Playstyle Selector**, beside the Guitar Selector, lets you toggle through available play styles for the selected artist and guitar.



2.4. The Sample Slots

The seven Sample Slots (**I–VII**) map to the white keys on your MIDI keyboard, starting from C4, with each octave providing a **new set of variations**.

Click a numeral or play a mapped key to trigger a slot. The Chord Control Screen updates in real time with chord information.





2.5. The Chord Control Screen

The bottom panel of the main screen features the **chord control** section, with controls for the selected slot.



2.5.1 Key Indicator

On the **left side** of the Chord Control Screen, the **Key Indicator** displays the current key.

When unlocked (see **Keylock** below), the root note of the chord is shown, and each slot can be changed individually. When **keylocked**, it displays the key of the first slot for all.

Click the arrows on either side to toggle through the keys.

2.5.2 Keylock

The **keylock indicator** next to the key label allows the **whole progression to be 'locked'** in several different ways, which means the whole progression moves up or down together, keeping the relationship between all of the slots.

Clicking the lock **changes** it between **locked and unlocked**. Clicking or right-clicking on the outer ring allows you to toggle through more **keylock types**.



Free Lock:

The progression isn't restricted to any diatonic key.



Major Lock:

The progression locks to a diatonic major scale based on the first slot.



Minor Lock:

Same as above, but locks to a Natural Minor scale.

2.5.3 Chord Quality Indicator

This displays the **quality** of the selected slot chord.





Dominant 7th (sometimes just called 7 chords)

Diminished 7th chords (also including some half diminished)

Clicking the arrows on either side of the quality display toggles through the options.

2.5.4 Chord Variation Indicator

For each key and quality there are **three variations**, which can be changed for the currently selected octave by clicking the **arrows** on either side of the **variation indicator**.



2.5.5 Octave Variations

By default when you **change a key or quality for any slot** each of the variations is **automatically assigned** to the **subsequent octaves** (e.g. variation 1 in the first octave, <u>variation 2 in the second</u> octave and variation 3 in the third octave).

2.6 Progression Editor Window

Clicking the **keyboard** diagram above the frying pan brings up the **Progression Editor**, which allows you to **see an overview and edit** each of the **seven slots**.

Right-clicking a slot in the Progression Window will open a **dialog box to reset** that slot to the default (the standard default if none has been set defined by the "Set Current Progression to Default" setting.



2.7 Octave Selector



The keys and qualities are mirrored over **three octaves** where the variations are able to be changed depending on your needs. The octave selector on the top edge of the panel displays the current selected octave, which can be changed by **clicking the arrows** on either side or playing any of the octaves.

buttr EFFECTS



There are **five effects**, each with several modes and options. Each effect has a **bypass switch** and the **rotary knobs** indicate when their effect is bypassed.

3.1. Wobble

The Wobble is a multimode modulation unit.

Select the mode with the left rotary knob (**Mode**), and control the amount of the effect with the right knob (**Depth**) the modes are:









3.2. Reverb

The leftmost knob controls the **reverb type** (Mode) the middle knob controls the **decay time** of reverb (Decay) and the rightmost knob controls the **mix** between dry (unaffected sound) and wet (reverb sound).



Modeled after reverbs using a resonating plate, a pingy attack and dense decay.



Modeled after digital hall reverbs, offering a soft attack and spacious decay



Modeled after reverbs using a resonating spring, characteristic modulated attack and thinner decay

3.3. Tape

A **tape saturation** effect unit with three modes, the knob allows you to select a mode, and the **horizontal slider** controls the **depth** of the effect. The modes are:



Modeled after vintage studio tape machines, warm saturation with subtle modulation and filtering.



Modeled after consumer cassette tape machines, crunchy saturation with more noticeable modulation and filtering.



Modeled after digital tape, cooler, more precise saturation with less stabile modulation and light bit crushing.

3.4. Pump

A **pumping/tremolo** effect, the left knob controls the time **division** and the right knob controls the depth.

The **toggle switch** under the time knob switches between a frequency-based tremolo, and a pump that's locked to a division following the DAW session's time and tempo



3.5. Filter

The filter includes **high and low pass filters** each with a paddle on the horizontal slider to control the cutoff frequency of each filter.

The rotary knob controls the **resonance** of the filters and clicking the buttons on either side of the bypass button turns on **Steep Mode**, which applies a more aggressive filter slope.



3.6. FX Presets

Directly below the pan are the FX presets, which are divided into:

• User - Your own saved presets.



• Factory - Factory presets created by the Buttr Dev Team



• Kevin Ekofo - Presets from Kevin Ekofo



• Ashton Sellars - Presets from Ashton Sellars



3.7. Live Input

Clicking the **Live Input switch** toggles between allowing signal to run into the plugin and through the effects, and allowing just the sampled guitars to go through the effects.



3.8. Gain / Output

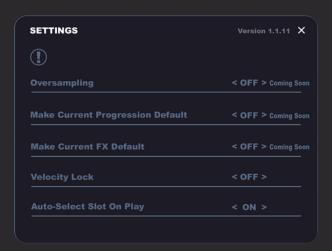
At the bottom left of the interface are the **Gain and Output knobs**. Gain controls the input gain **when using the Live Input features**, and Output is the main output of both Live input and the Sampler after the effects.

Extra Buttons

4.1. Settings Menu Button



Clicking the cog icon on the top left opens the settings window.



4.1.1 Oversampling - Coming Soon

Controls oversampling for the FX section, improving quality and reducing aliasing at the cost of higher CPU usage. Clicking the arrows toggles between Off 2x and 4x. **This feature is coming soon**.

4.1.2 Make Current Progression Default - Coming Soon

Sets the current chord progression as the default, meaning it will load automatically when a new instance of the plugin is opened or when the "Reset to Default" button is clicked (see 4.3). **This feature is coming soon**.

4.1.3 Make Current FX Default

Makes the current FX configuration the default for all new plugin instances. **This feature** is **coming soon**.

4.1.4 Velocity Lock

Locks the velocity so that, regardless of the incoming MIDI note's velocity, the same velocity layer plays each time. Clicking the arrows toggles between **Off**, **Soft**, **Med**, and **Hard**.

4.1.5 Auto-Select Slot on Play

Determines whether incoming MIDI notes automatically select the corresponding chord slot and octave. Clicking the arrows toggles between Off and On.

4.2. Chef Menu Button



Clicking the cheficon opens the Chef Menu (see Section 6).



4.3 Reset to Default Button

Clicking the Reset icon restores the chord progression to its default — a diatonic C Major progression — unless another default has been defined in the Settings Menu (see Section 4.1.2).



4.4 Information Button

Clicking the "i" button activates **Help Mode**, displaying small **pop-up tooltips** over each control with brief descriptions of their functions. This feature is coming soon.

5. MIDI Drag

Dragging from any of the numbered slots (I-VII) in the main Buttr window **onto your DAW creates a MIDI clip** representing the chord in that slot.



Chef Menu (Progression Control Menu)

The Chef Menu allows you to **save and load chord progressions** as well as **edit** the current progression.



6.1. Loading Progressions

On the right-hand side of the Chef Menu is the **preset list**. Double-clicking any preset name in the list will automatically **load the progression**.

6.2 Selecting Progressions

Clicking on Ashton/Kofo/User in the window in the center of the screen will **filter** the **progression presets** by who created them.

Clicking on any of the **guitar icons** will mean any presets will be loaded with the selected guitar (and artist based on which row).

6.3 Saving Progressions



Clicking the **Save button** opens a dialog box where you can name your **new progression**. After entering a name, click "Save" to confirm or "Cancel" to close the dialog without saving.

6.4. Chef Menu Chord Control

The **Chord Control section** in the Chef Menu mirrors the functionality of the Chord Control screen in the main view (see Section 2.5). Clicking "**Edit Progression**" opens the **Progression Edit Window** (see Section 2.6).

6.5 Randomize Button



The Randomize button will **create a completely new random chord progression.**

6.6 Reset Progression to Default



Resets the chord progression to either the standard default or to the user-defined default set in the Settings Menu (see Section 4.1.2).

6.6 Reset Progression to Default



Clicking the cog icon in the top-right corner opens the **Settings Menu** (see Section 4).

6.7. Create Progression

Opens a dialog asking whether you'd like to create a new progression, with **all slots initialized to C and Major**.



6.8. Back Button

Clicking the Back button (or anywhere along the bottom of the screen) **returns you to the main window**.





Thank You

Thanks for being part of the first wave of Buttr producers.

This plugin was built by musicians who care about sound. Every chord, texture, and detail was created to make your process faster and your ideas smoother.

We're always improving Buttr with updates, artist packs, and new features shaped by the people using it every day.

If you've got feedback, ideas, or run into any issues, we'd love to hear from you @buttrfx / buttrfx.com

Stay creative. Stay smooth.

The Buttr FX Team